

FIRST LEGO League Jr. Season Calendar

This can be condensed or expanded depending on school needs, although this schedule provides the students with plenty of time to get comfortable enough with the material to make the projects truly their own and learn the most possible.

Suggested dates		Main Goals (1 meeting/week)
ASAP	<i>Pre-season</i>	Introductory parent/student meeting
Nov. 16-19	<i>Week 0</i>	Introductions Icebreaker game What is FLL Jr.? FIRST intro video Divide into teams Build to Express challenge
Nov. 30-Dec. 4	<i>Week 1</i>	Simple machines overview part 1 Start LEGO education exploration
December 7-11	<i>Week 2</i>	Simple machines overview part 2 Choose team names Brainstorm about challenge topic Start researching
December 14-18	<i>Week 3</i>	Design team logo Choose a project topic Team survey Continue LEGO education exploration
		(Winter Break)
Jan. 4-8	<i>Week 4</i>	Continue researching Choose a project problem
Jan. 11-15	<i>Week 5</i>	Finish LEGO education exploration
Jan. 18-22	<i>Week 6</i>	Finish researching Create bibliography Decide on solution
Jan. 25-29	<i>Week 7</i>	Engineering design process Sketch designs of model Start building
Feb. 1-5	<i>Week 8</i>	Introduction to Lego WeDo programming software Include the motorized component and revise model
Feb. 8-12	<i>Week 9</i>	Edit/revise/test/program model

		Start the Show Me! Poster
Feb. 15-19	<i>Week 10</i>	Edit/revise/test/program model Finish Show Me! Poster
		(Conferences)
Feb. 29-March 4	<i>Week 11</i>	Finalize Show Me! Poster and model Practice presentation
March 7-11	<i>Week 12</i>	Present and Share
March 7-11	<i>Week 12</i>	Celebration and cleanup
		(Spring Break)